

Simon has been working with the Progress 4GL and the database for the last 18 years. Keeping up with the developments in the 4GL and the database has always been his passion.

Simon has been involved in CASE tools since his first introduction to the 4GL and worked on various other systems, including the Namibian Tax System, large ERP systems in Southern Africa and a number of smaller systems.

Progress Software South Africa used Simon at various times to present Progress training courses for version 9 and early version 10. He also presented sessions at three regional Progress conferences in South Africa.

He created Vidisolve in 2011 and started to focus much more actively on the modernisation efforts of his clients. He is currently also busy with his Masters degree in Information Technology at the University of Pretoria.

Introduction

Simon Prinsloo Vidisolve in Pretoria Working with Progress since v.7 in 1996 Worked on various commercial systems Mostly focused on CASE tools and implementing new functionality in legacy projects

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The index selection is rule based. That enables it to be done at compile time and it results in predictable, reproducible index selection. But applying good rules on an abnormal data distribution can have unwanted consequences.

For example, a pipeline of records that needs to be processed can have a logical field indicating whether the record was processed or not. As long as we read the unprocessed records, the set will be very small, but if we read processed records, the set will very small, but if we read processed records, the set will very and processed records.









If you do not have a Type II storage area and you use TABLE-SCAN, the DBMS will simply fall back to a full index scan of your primary index.



Of course, if there is a USE-INDEX or a TABLE-SCAN, the compiler will not select an index, it will do what it is told.

These rules will also apply top to bottom until only one index is left. In essence, each rule eliminates all indexes that does not fit the rule, but if it would eliminate all indexes, the rule is skipped. If more than one index is left after a rule was applied, we move on to the next rule.





If none of the first four rules are applied to reduce the index set, you are most likely in trouble.

Rule 5 can cause a selection or act as a tie breaker between two or more indexes, in which case it is beneficial. But if it is the sole reason for index selection, it means the whole table will be scanned.

Rule 6 and 7 are essentially mutually exclusive. If two or more suitable indexes remains even after applying rule 5, rule 6 will apply. But if none of the indexes are in the list after rule 5, rule 7 will apply. It is however possible that rule 7 may outrank rule 6 in a case where the Primary index are one of the tied indexes. I did not test this (yet).



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1 FOR EACH glTransaction NO-LOCK glTransaction WHERE transactionType = "INV" AND transactionDate >= 05/01/2015 transactionID AND transactionDate <= 05/31/2015: transactionDate END. transactionType Which Index? Indexes transactionDate + transactionDate transactionID + transactionID PUG CHALLENGE transactionType CHANGE + transactionType In victome physical 2015 served and party costs

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transactionDate has range matches and will not be considered for the combination of indexes when used as part of an AND.



This is a rather awkward structure, but will it give us some better performance if we need it?

DO vDate = 05/01/2015 TO 05/31/2015: FOR EACH glTransaction NO-LOCK glTransaction WHERE transactionType = "INV" transactionID AND transactionDate = vDate: transactionDate ---END. transactionType END. Which Index? Indexes transactionType transactionDate TransactionDate + transactionDate Why? transactionID + transactionID PUG CHALLENGE transactionType CHANGE + transactionType In victome (Poplet, 2015)

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All index components of the two candidate indexes are used in equality matches. For that reason, they can be combined by the FOR EACH.

3 FIND LAST glTransaction NO-LOCK glTransaction WHERE transactionType = "INV" AND transactionDate = TODAY transactionID NO-ERROR. transactionDate Which Index? transactionType Indexes transactionDate + transactionDate transactionID + transactionID PUG CHALLENGE transactionType AMERICAS + transactionType In victome physical 2015 server and parket physic

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3 FIND LAST glTransaction NO-LOCK glTransaction WHERE transactionType = "INV" AND transactionDate = TODAY transactionID NO-ERROR. transactionDate Which Index? transactionType transactionDate Indexes Why? transactionDate + transactionDate transactionID + transactionID PUG CHALLENGE transactionType AMERICAS + transactionType In victome physical 2015 served and party costs



In this case we are lucky. It is pure coincidence that the date index should work better. If it was the other way round, we could have been stuck with reading many more records and dropping most of it.



4 FOR EACH glrTransaction NO-LOCK glrTransaction WHERE transactionType = "INV" AND transactionDate >= 05/01/2015 transactionID AND transactionDate <= 05/31/2015: END. transactionDate transactionType Which Index? Indexes transactionDate + transactionDate + transactionType transactionID + transactionID PUG transactionType CHALLENGE + transactionType CHANGE + transactionDate In victome (Poplet, 2015)

4 FOR EACH glrTransaction NO-LOCK glrTransaction WHERE transactionType = "INV" AND transactionDate >= 05/01/2015 transactionID AND transactionDate <= 05/31/2015: transactionDate ... END. transactionType Which Index? Indexes transactionType transactionDate + transactionDate + transactionType Why? transactionID + transactionID PUG transactionType CHALLENGE + transactionType CHANGE + transactionDate In victome (Poplet, 2015)



There is essentially no difference between selection rules for this example and example one, but we will get significantly better performance in this case, as we not only have an equality bracket on the first component of the index, but also have a range match on the second component.



This one is the same example as we had in example two, where both indexes was selected by rule 3 and then combined.





I cannot find a reference to this behaviour in the documentation, but it makes sense, as both indexes would render the exact same list of rowids, albeit in a different sequence. However, this construct is awkward and gains us nothing over example 4.



This is basically the same as example 4 – Equality on the type and range on the date, but here we have an OR



Not a good idea, as it will not leverage the second (transaction type) level of the index.



Because the expression inside the () must resolve first, we end up with WHERE clause that essentially boils down to a simple WHERE with AND, but the first one of the three expressions bound by AND is not a straight equality or range match.



With the expected data distribution this is not too terrible, but we do utilize the index in an optimal way.



We now have a WHERE with an OR and each OR fragment can be treated as an independent WHERE with AND.

This leads to the selection of the better index. Two brackets are made on the index and both levels of the index are leveraged.



This is the same as before, is it not? After all, the compiler would have selected the index that we indicate in any case.

7 FOR EACH glrTransaction NO-LOCK WHERE transactionType = "INV" glrTransaction AND transactionDate >= 05/01/2015 transactionID AND transactionDate <= 05/31/2015 transactionDate OR transactionType = "CRN" AND transactionDate >= 05/01/2015 transactionType AND transactionDate <= 05/31/2015 USE-INDEX transactionType: Indexes ... END. transactionDate + transactionDate Which Index? + transactionType transactionType WHOLE-INDEX transactionID Why? + transactionID PUG transactionType CHALLENGE + transactionType + transactionDate CHANGE AMERICAS In victories (Pay int. 2017)



USE-INDEX allows for a single bracket. The only bracket that enclose all the options encompass the entire index. If we did not have the OR, i.e. if we had only the first or the last part, it would still bracket properly and the WHOLE-INDEX will go away.



This set is fairly similar than the first one, except that the index with transactionType has a second component. We will now see how that change some rules.



This is the same as in example 1.



This is essentially the same as the second case, where two single indexes was selected and combined.





The compound index is not combined with the single index, because the whole index must be used in equality matches.



If the full index participated in the equality match, it would indeed combine with the other index, as happened in example 2.



Note that this (rather unlikely) query contains an OR.





Each side of the OR is evaluated as a separate query and gets its own index bracket. Note that if any one of these resulted in a full index scan of any index, only that index would be used, as all the records will be accessed in any case.



What will happen when we use a FIND?

12 FIND FIRST gldTransaction NO-LOCK gldTransaction WHERE transactionType = "INV" OR transactionDate > 05/01/2015 transactionID NO-ERROR. transactionDate transactionType Which Index? documentNo transactionID – WHOLE-INDEX Indexes transactionDate + transactionDate Why? transactionID + transactionID typeDocNo PUG + transactionType CHALLENGE + documentNo CHANGE

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FIND allows for the use of a single index bracket only. Of the two candidate indexes that was used in example 11, neither one will satisfy the other side of the OR, hence both gets eliminated early on and the compiler falls back to rule 7.



Once again, all indexes are eliminated early on, and the compiler falls back to its default of scanning the primary index.



I often see this previous problem solved using code as above. Will it work?





The index with the most range matches was selected. This means that components after the range matching component (transactionType) are ignored.

Since anything is > "", we have a range here that spans the whole index, but the compiler does not realize this, at is has a "value" for the lower boundary of the bracket, so the WHOLE-INDEX is missing from the cross reference. But this index has two fields. Thus the index tree consists of all the rowids in the table plus all the transaction types plus all the document numbers, which could in total actually occupy more disk space than the primary index, which consists of all the rowids and all the transactionIDs, in which case we are now reading more blocks from disk and still access the entire table. Note however that in this design we expect the transactionID to be large, random values that will compress poorly, while the document type and number should lead to fairly good index compression, so this might still be the better option.



Once again, we have a range match bound with AND to an OR function, hence the index with the most range matches is selected.



